

POINTS & FORMAT

THURSDAY

WINGED OUITLAW

WINGED OUITLAW

Flight A & B 2-Car Qualifying

QUALIFYING	Points
1st	80
2nd	79
3rd	78
4th	77
5th	76
6th	75
7th	74
8th	73
9th	72
10th	71
11th	70
12th	69
13th	68
14th	67
15th	66
16th	65
17th	64
18th	63
19th	62
20th	61
21st	60
22nd	59
23rd	58
24th	57
25th	56
26th	55
27th	54
28th	53
29th	52
30th	51

Heat Race Line-Up: 8 Laps 10 Cars (4 Car Invert)

HEAT	Points
1st	60
2nd	58
3rd	56
4th	54
5th	52
6th	50
7th	48
8th	46
9th	44
10th	42

Points for Non-Transfers*

B-Main	Points
9th	40
10th	39
11th	38
12th	37
13th	36
14th	35
15th	34
16th	33
17th	32
18th	31
19th	30
20th	29

Heats: 10 Laps

Passing Points: 1 Point per Position
Heat Winner: 1 Bonus Point
Tie Breakers: Qualifying Time

B-Main: 12 Laps

B-Main Line-Up on Points (21st-30th)

Flight A - Inside Row

Flight B - Outside Row

Top 8 Transfer: (4 to each Twin Main)

1st starts 21st in Twin Main #1

2nd starts 21st in Twin Main #2

Twin A-Mains: 24 Laps

Lined-Up on Points

1-20 (No Invert)

Winner is Locked into Pole Shuffle (4)

Top 4 Best Night in Points after

Thurs & Fri go to the Pole Shuffle (5-8)

Twin 24 Mains: 24 Laps 24 Cars Each (2)

A-Main	Points
1st	105
2nd	100
3rd	95
4th	90
5th	85
6th	82
7th	79
8th	76
9th	73
10th	70
11th	68
12th	66
13th	64
14th	62
15th	60
16th	59
17th	58
18th	57
19th	56
20th	55
21st	54
22nd	53
23rd	52
24th	51

WINNER LOCKED-IN

WINNER LOCKED-IN

TAKE YOUR BEST NIGHT FROM THURSDAY OR FRIDAY TO SEED MAIN LINE-UPS for SATURDAY

A-CLASS

A-CLASS

1 Flight 2-Car Qualifying

QUALIFYING	Points
1st	80
2nd	79
3rd	78
4th	77
5th	76
6th	75
7th	74
8th	73
9th	72
10th	71
11th	70
12th	69
13th	68
14th	67
15th	66
16th	65
17th	64
18th	63
19th	62
20th	61
21st	60
22nd	59
23rd	58
24th	57
25th	56
26th	55
27th	54
28th	53
minus 1 per position	

Heat Race Line-Up: 8 Laps 10 Cars (4 Car Invert)

HEAT	Points
1st	60
2nd	58
3rd	56
4th	54
5th	52
6th	50
7th	48
8th	46
9th	44
10th	42

Points for Non-Transfers*

B-Main	Points
5th	40
6th	39
7th	38
8th	37
9th	36
10th	35
11th	34
12th	33
13th	32
14th	31
15th	30
16th	29

Heats: 10 Laps

Passing Points: 1 Point per Position
Heat Winner: 1 Bonus Point
Tie Breakers: Qualifying Time

Top 16 in Points after Heats

go straight to the prelim A-Main

Straight Up (no invert for Main)

Tie Breakers: Qualifying Time

B-Main: 12 Laps

B-Main Line-Up on Points (17th Back)

Top 8 Transfer

Prelim A-Main: 25 Laps

Lined-Up on Points

1-16 (No Invert)

17-24: B-Main Transfers

Tie Breakers: Qualifying Time

Points Totals after Feature

Tie Breakers: Prelim Finish Position

WINNER LOCKED-IN

Prelim A-Main: 25 Laps 24 Cars (Jrs 20 Cars)

A-Main	Points
1st	105
2nd	100
3rd	95
4th	90
5th	85
6th	82
7th	79
8th	76
9th	73
10th	70
11th	68
12th	66
13th	64
14th	62
15th	60
16th	59
17th	58
18th	57
19th	56
20th	55
21st	54
22nd	53
23rd	52
24th	51

WINNER Locked-IN 4 Total

Plus Top 3 Points Earners

THURSDAY IS NOT A REQUIREMENT TO RACE - NO CARRY OVER POINTS, SATURDAY IS A NEW NIGHT

POINTS & FORMAT

FRIDAY

WINGED OUTFLOW

Flight A & B
2-Car Qualifying

QUALIFYING	Points
1st	80
2nd	79
3rd	78
4th	77
5th	76
6th	75
7th	74
8th	73
9th	72
10th	71
11th	70
12th	69
13th	68
14th	67
15th	66
16th	65
17th	64
18th	63
19th	62
20th	61
21st	60
22nd	59
23rd	58
24th	57
25th	56
26th	55
27th	54
28th	53
29th	52
30th	51

Heat Race Line-Up: 8 Laps
10 Cars (4 Car Invert)

HEAT	Points
1st	60
2nd	58
3rd	56
4th	54
5th	52
6th	50
7th	48
8th	46
9th	44
10th	42

Points for Non-Transfers*

B-Main	Points
9th	40
10th	39
11th	38
12th	37
13th	36
14th	35
15th	34
16th	33
17th	32
18th	31
19th	30
20th	29

Heats: 10 Laps
Passing Points: 1 Point per Position
Heat Winner: 1 Bonus Point
Tie Breakers: Qualifying Time

B-Main: 12 Laps
B-Main Line-Up on Points (21st-30th)
Flight A - Inside Row
Flight B - Outside Row
Top 8 Transfer: (4 to each Twin Main)
1st starts 21st in Twin Main #1
2nd starts 21st in Twin Main #2

Twin A-Mains: 24 Laps
Lined-Up on Points
1-20 (No Invert)
Winner is Locked into Pole Shuffle (4)
Top 4 Best Night in Points after
Thurs & Fri go to the Pole Shuffle (5-8)

Twin 24 Mains: 24 Laps
24 Cars Each (2)

A-Main	Points
1st	105
2nd	100
3rd	95
4th	90
5th	85
6th	82
7th	79
8th	76
9th	73
10th	70
11th	68
12th	66
13th	64
14th	62
15th	60
16th	59
17th	58
18th	57
19th	56
20th	55
21st	54
22nd	53
23rd	52
24th	51

WINNER LOCKED-IN

WINNER LOCKED-IN

TAKE YOUR BEST NIGHT FROM THURSDAY OR FRIDAY TO SEED MAIN LINE-UPS for SATURDAY

REST. 600/JR. SPRINT

1 Flight
2-Car Qualifying

QUALIFYING	Points
1st	80
2nd	79
3rd	78
4th	77
5th	76
6th	75
7th	74
8th	73
9th	72
10th	71
11th	70
12th	69
13th	68
14th	67
15th	66
16th	65
17th	64
18th	63
19th	62
20th	61
21st	60
22nd	59
23rd	58
24th	57
25th	56
26th	55
27th	54
28th	53
minus 1 per position	

Heat Race Line-Up: 8 Laps
10 Cars (4 Car Invert)

HEAT	Points
1st	60
2nd	58
3rd	56
4th	54
5th	52
6th	50
7th	48
8th	46
9th	44
10th	42

Points for Non-Transfers*

B-Main	Points
5th	40
6th	39
7th	38
8th	37
9th	36
10th	35
11th	34
12th	33
13th	32
14th	31
15th	30
16th	29

Heats: 8-10 Laps
Passing Points: 1 Point per Position
Heat Winner: 1 Bonus Point
Tie Breakers: Qualifying Time

Top 16 in Points after Heats
go straight to the prelim A-Main
Straight Up (no invert for Main)
Tie Breakers: Qualifying Time

B-Main: 12 Laps
B-Main Line-Up on Points (17th Back)
Top 8 Transfer (Top 4 Jr Sprint)

Prelim A-Main: 20-25 Laps
Lined-Up on Points
1-16 (No Invert)
Tie Breakers: Qualifying Time

***Jr Sprint A-Main: 20 Car Field**

Points Totals after Feature
Tie Breakers: Prelim Finish Position

WINNER LOCKED-IN

Prelim A-Main: 25 Laps
24 Cars (Jrs 20 Cars)

A-Main	Points
1st	105
2nd	100
3rd	95
4th	90
5th	85
6th	82
7th	79
8th	76
9th	73
10th	70
11th	68
12th	66
13th	64
14th	62
15th	60
16th	59
17th	58
18th	57
19th	56
20th	55
21st	54
22nd	53
23rd	52
24th	51

WINNER Locked-IN 4 Total
Plus Top 3 Points Earners

THURSDAY IS NOT A REQUIREMENT TO RACE - NO CARRY OVER POINTS, SATURDAY IS A NEW NIGHT

REST. 600/JR. SPRINT

WINGED OUTFLOW

POINTS & FORMAT

SATURDAY

WINGED OUTFLOW

Pole Shuffle
(4) Twin 24 Winners
Top (4) BEST POINTS NIGHT
Tie Breakers will be best average finish

A-Main: 50 Laps (24 cars)
Pole Shuffle Cars (4 Winners & Top 4)
*Road to MHM Champ: 9th Seed of Pole Shuffle
5th - 15th or 16th: Combined Overall Points
Tie Breakers will be best average finish
*Champions Provisionals Available
*Road to MHM Champ: Provisional Available

B-Main: 20 Laps (20 Cars)
17th - 32nd in Points
Top 8 Transfer to A-Main

C-Main: 12 Laps (20 Cars)
33rd - 48th in Points
Top 4 Transfer to B-Main

D-Main: 12 Laps (20 Cars)
49th - 68th in Points
Top 4 Transfer to C-Main



WINGED OUTFLOW

NON-WING/REST. 600/JR. SPRINT

Group Hot Laps/Qualifying 4-Car Groups

QUALIFYING	Points
1st	80
2nd	79
3rd	78
4th	77
5th	76
6th	75
7th	74
8th	73
9th	72
10th	71
11th	70
12th	69
13th	68
14th	67
15th	66
16th	65
17th	64
18th	63
19th	62
20th	61
21st	60
22nd	59
23rd	58
24th	57
25th	56
26th	55
27th	54
28th	53
29th	52
30th	51

Heat Race Line-Up: 8 Laps 8-10 Cars (4 Car Invert)

HEAT	Points
1st	60
2nd	58
3rd	56
4th	54
5th	52
6th	50
7th	48
8th	46
9th	44
10th	42

Heats: 8-10 Laps
Passing Points: 1 Point per Position
Heat Winner: 1 Bonus Point
Tie Breakers: Qualifying Time

Top 12 in Points after Heats go straight to the A-Main
Straight Up (no invert for Main)
Tie Breakers: Qualifying Time
B-Main: 12 Laps
B-Main Line-Up on Points (17th Back)
Top 8 Transfer (Top 4 Jr Sprint)

Junior A-Main: 20 Laps (20 Cars)
Restricted A-Main: 25 Laps (24 Cars)
Non-Wing A-Main: 30 Laps (24 Cars)
Line-Up Straight Up On Points

A-Main: 30 Laps 24 Cars

A-Main	Points
1st	PreLim WINNER
2nd	Prelim High Points
3rd	Prelim 2nd Points
4th	Prelim 3rd Points
5th	1st
6th	2nd
7th	3rd
8th	4th
9th	5th
10th	6th
11th	7th
12th	8th
13th	9th
14th	10th
15th	11th
16th	12th
17th	B-Main
18th	B-Main
19th	B-Main
20th	B-Main
21st*	B-Main
22nd*	B-Main
23rd*	B-Main
24th*	B-Main

NON-WING/REST. 600/JR. SPRINT